

## Overall Purpose

The Waterfront Assistant aids in maintaining the safety, cleanliness, and organisation of the beach and waterfront area.

## Responsibilities

- Ensure that campers sign in and out at the beach by watching the tag board
- Distribute PFDs and paddles to campers and staff and ensure that the PFDs fit properly
- Watch the beach for unsafe behaviour (rough play, throwing sand, etc.)
- Rake the beach in the morning and tidy it at the end of the day by putting away toys and equipment
- Participate in daily in-service activities with the other waterfront staff
- Participate in camp wide games, chapel services, and other camp activities
- Assist other staff on rain or inclement weather days or when requested

## Other Job Duties

- Attend shifts on time and complete duties correctly and efficiently
- Answer any questions waterfront participants may have
- Follow camp rules, codes, and curfews
- Read and abide by the guidelines in the “Welcome to the Camp Kahquah Waterfront Team” and “Lifeguarding Guidelines and Safety Rules” documents
- Assist in evening programming as needed in Kids Camp and Family Camp
- Assist with Dining Hall clean up during Family Camp

## Relationships

Waterfront Assistants report directly to the Waterfront Director and Assistant Waterfront Director. Other interactions are likely to include:

- Lifeguards
- Program Directors

## Equipment Used

- Whistle
- Emergency boat
- Watersports equipment
- Canoes/kayaks/paddleboards
- Rakes to keep the beach clean



# Waterfront Assistant

## **Qualifications**

Waterfront Assistants must have their Bronze Cross Certification.

## **Requirements**

- Must be able to sit or stand for long durations of time in various weather conditions (e.g., heat, sun, cold, rain, etc.)
- Must be able to complete the physical standards required by the National Lifesaving Society (e.g., swimming, treading, and rescue kicks)
- Lifting heavy waterfront equipment (e.g., canoes, watersports equipment, etc.)
- Good vision
- Alert, responsive, and fast moving

